



NISYAROS

Peter Slaman

Divine Intervention



MELCHIOR VAN RIJN

Spelregels • Règles du jeu • Spielregeln • Game rules



NISYROS

Divine Intervention

An alternative scenario

Play material needed

4 god tokens with colours green, red, purple and yellow (the players' colours).
Easy solution is to write these words onto four small pieces of cardboard.

Description

The scenario Divine Intervention equips Nisyros with a temple for four Olympic gods. Workers can visit the temple to make a sacrifice, to which the gods might respond by helping the players. But the gods are unpredictable. Each god will only help once and you do not know which god will answer your prayer or if you will even be helped at all. Maybe you can sacrifice again to receive the help you so desperately need.

Preparation

Set up the game normally. Put the four god tokens next to the game where everyone can see them.

The first round of play

In step 2 of the the first round, first draw 2 event cards. Then roll the red event die as usual. The total number of events in the first round will thus be 3, 4 or 5.

Calling the gods for help

During the placement of workers (step 1) one of the players can visit a temple. Place the worker near step 10 of the game flow overview. Each round, only one worker may visit the temple.

During step 10 jointly choose to pay one resource (wood, stone or wheat) as an offering to the gods. In return, you throw the black die once. Then you will be helped by the god with that color. Have you thrown a dual color? Then you may choose which of these two gods helps you.

Would you prefer the help of a different god? Or maybe this god is not available anymore since he or she helped in an earlier turn? Then you may sacrifice a second, different material and try again. In total you can make three attempts to get help from the gods. Once with wood, once with stone and once with wheat. If after the third offering there is still no effect, then apparently the gods are grouchy with you today.

After performing the action (see table on next page) remove the god token of that god. During the rest of the game this god will not help you anymore.



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The actions of the Gods

Apollo, god of science and art	Green	Apollo helps you to repeat favourable events. Choose one event card from the discard pile and place it under the top card of the draw pile. Take care that the top card remains secret!
Demeter, goddess of harvest	Yellow	Demeter fertilises the soil so all plants grow faster. During the next round of play, all wheat fields have double yield. (step 4)
Ares, god of warfare	Red	Ares supports your call-to-arms. In the next round of play, the maximum number of new workers on each meetingplace is 3 instead of 2. (step 6)
Aphrodite, goddess of love	Purple	Aphrodite seduces Hades to bring her beloved mortal back to life. Return one pawn from Hades to his or her village. So it returns as a CIVILIAN and not as a worker.

About Sunny Games

We believe in a world that is based on co-operation instead of competition. We have grown up playing and loving board games. So now we create co-op games to share with the world. Our aim is to have as many people as possible play co-operative games. So enjoy!

NISYROS DIVINE INTERVENTION

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*** ERRATA in NISYROS game rules ***

All languages

There are 25 event cards, not 26. (there used to be a 26th card that prevented one eruption but it was taken out in the last stage of editing - unfortunately we overlooked changing the list of components accordingly)

German

* Schritt 9, am ende: "Nun da die Richtung des Ausbruchs bestimmt ist, drehe das obere Gebiet der Zone auf die Lava-seite. Dämme, die den Lavafluss nicht aufhalten konnten, ..." (usw)

* Schritt 10 sollte heißen "Evakuierung des Einwohner".

* Ereigniskarte 10 (Vulkangasen): "Werft den schwarzen Würfel solange bis er eine Zone mit mindestens einem Arbeiter zeigt. Das obere Gebiet mit Arbeitern dieser Zone hat keinen Ertrag. Legt die Arbeiter auf die Seite, ..." (usw)